



Bachelor of Computer Applications (BCA) from Andhra University at GITAM College 2004

PORTFOLIO WEBSITE https://vkavuri.com/





About me: My name is Venkata Kavuri, a UX Consultant with 15+ years of experience in human-centered design. I strive to solve user problems with strong visual design skills and web development, specializing in building Design Systems, Responsive websites, and mobile apps. I create clean, functional interfaces for the web and mobile. In my design practice, my goal is to align the needs of the business with those of its customers and users. I have 7+ years of UI Developer experience with HTML5/CSS3 skills to assist the technical team in design implementation.

Discovering the UX World: I was enchanted by my mother's crafts. Her talent for customizing to individual needs sparked my curiosity. In college, I created custom crafts for friends, blending computer skills and creativity. Discovering Photoshop ignited a passion that led me to a career in User Experience Design, bringing me to the USA where I now craft digital experiences.



MY SKILLSET

Sketch

Figma

Adobe XD

Axure RP

Photoshop

Adobe CS

UX Research

A/B Testing

Miro / Invision

Visual Design

User Interface Design

Mobile Interface Design

Design Thinking

Logo Design

Wireframes

Prototyping

Journey Mapping

Material Design

HTML5/CSS3

WCAG 2.1

Bootstrap

JavaScript



UX CONSULTANT - SEP 2022 TO JUN 2024, NEW YORK CITY (2 Years)

Metropolitan Transport Authority

Projects: TrainTime iOS App, Salesforce Forms, WordPress, SharePoint

CASE STUDY

https://www.vkavuri.com/casestudy_traintime.html

The TrainTime iOS app improves commuting in New York. Key features are **Active Trip**, **Go Mode**, **Accessibility**, and **MapBox** train route customization, for which high-level prototypes were created.

- ☐ Conduct user research, create insights, create user stories and build intuitive mobile app interfaces.
- ☐ Collaborate with developers, PO's, stakeholders to ensure successful implementation
- ☐ Test usability and incorporate feedback for iterative improvements
- ☐ Conduct market research and stay updated on design trends for continuous enhancement
- ☐ Work cross-functionally to communicate UI/UX vision, IA, and make informed decisions.
- ☐ Proficient in prototyping using industry tools like Figma, Miro, Sketch, Invision and Adobe XD
- □ Designed and developed responsive, adaptive websites using HTML5 and CSS3, ensuring WCAG 2.1 accessibility compliance.



UX CONSULTANT - DEC 2019 TO SEP 2022, NEW YORK CITY (3 Years)

Department of Social Services NYC

CASE STUDY

https://www.vkavuri.com/casestudy_lts-Wiki.html

Projects: StreetSmart, Cares, Homes

| Raise awareness and educate teams on Design Thinking methodologies, OX standards, and best practices |
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| Suggest research and testing methods and integrate with research team to obtain specific data and testing |
| results for products UX is designing |

- □ Collaborate closely with fellow designers, product managers, engineers, and marketers to drive product visions, strategize, define the product roadmap, and create design concepts in Miro, Mural & Invision.
- $\hfill \Box$ Work with cross-functional teams and developing a comprehensive set of design guidelines

 Design and develop the Angular Material UI library. Create responsive, adaptive websites using HTML5 and CSS3, adhering to WCAG 2. 1 accessibility standards.

INFOSS UX CONSULTANT - DEC 2011 TO DEC 2019 (8+ Years)

As an Infosys full time employee, I crafted client proposals, developed proofs of concept, led a UX design team, and provided UX expertise across projects. Over 8+ years, I worked on-site in Australia and the USA, gaining experience in Banking, Finance, Insurance, Airlines, Telecom, Retail, Healthcare, and the Public sector. Key projects and clients included:



Travelers UX Lead

Projects: Commercial Customer Journey, Business Insurance, Claims, RiskControl

| Encompasses mapping out the customer's journey from initial awareness or consideration of business |
|--|
| insurance products through the purchasing process and potentially extending to post-purchase support |
| Plan and execute various user research activities, including interviews, usability testing, and surveys. |
| Create Insights of qualitative and quantitative research to improve customer experience |
| Collaborate closely with the team to develop journey maps, personas, IA and service blueprints. |
| Proposed new ideas, and a Wishlist of key features: seamless registration, one-click product/service |
| addition, and one welcome kit for paperless onboarding. |
| Conducting design workshops, sketching sessions to create a future customer journey experience map |
| Identify design problems and devise elegant solutions using Axure RP, Sketch, Invision. |
| Creating fast, low fidelity prototyping to develop a runway for future implementation |



Dept. Of Health Australia

Interviewed stakeholders to understand the employee day-to-day activities. Streamlining their information architecture and proposed visual concepts and style guide for the intranet portal.



Dicks Sporting Group

A comprehensive approach was undertaken to enhance the online shopping user journey experience. The key steps involved were Competitor research, Creation of low-fidelity wireframes, Competitive benchmarking End-toend design for the online shopping.

Pragam Technologies - UI Lead - Oct 2008 to Jul 2011

Responsible for end-to-end design concept sketches, user flows, prototypes, visual design, and website development.

Virtusa Corporation - UI Consultant - Feb 2006 to Oct 2008

UI Consultant - Client worked for CISCO Design and developed webpages in CMS (TeamSite) for Cisco's internal and external websites. Provide brand experience design expertise encompassing design strategy to ensure quality brand experience for clients.

OSI Technologies - Sr. Web Developer - Dec 2004 to Feb 2006

Sr. Web Developer - Provide graphic design expertise for emails and newsletters. Create email templates, ensuring compatibility across all email clients, and validate spam scores for email campaigns.



CASE STUDY

https://www.vkavuri.com/casestudy_zeosnap.html

A Passion project that discovers breathtaking photography locations with a user-friendly mobile and web app fea

| aturing a navigation guide for seamless travel and photo opportunities. | | |
|---|---|--|
| | Extensive market research identified user needs, popular travel apps, and emerging trends. | |
| | Wireframes prioritized intuitive navigation and a smooth user experience. | |
| | In collaboration with developers and users, critical features were defined for the MVP to meet the needs of | |
| | photography enthusiasts and travelers. | |
| | Creating fast, low fidelity prototyping to develop a runway for future implementation | |
| | Maintain and update the GitHub repository, ensuring code quality and version control | |
| | Develop HTML, CSS & JavaScript working in Bootstrap framework. | |
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